SAMPLE DOCUMENT

SAMPLE TITLE

UP

STEP
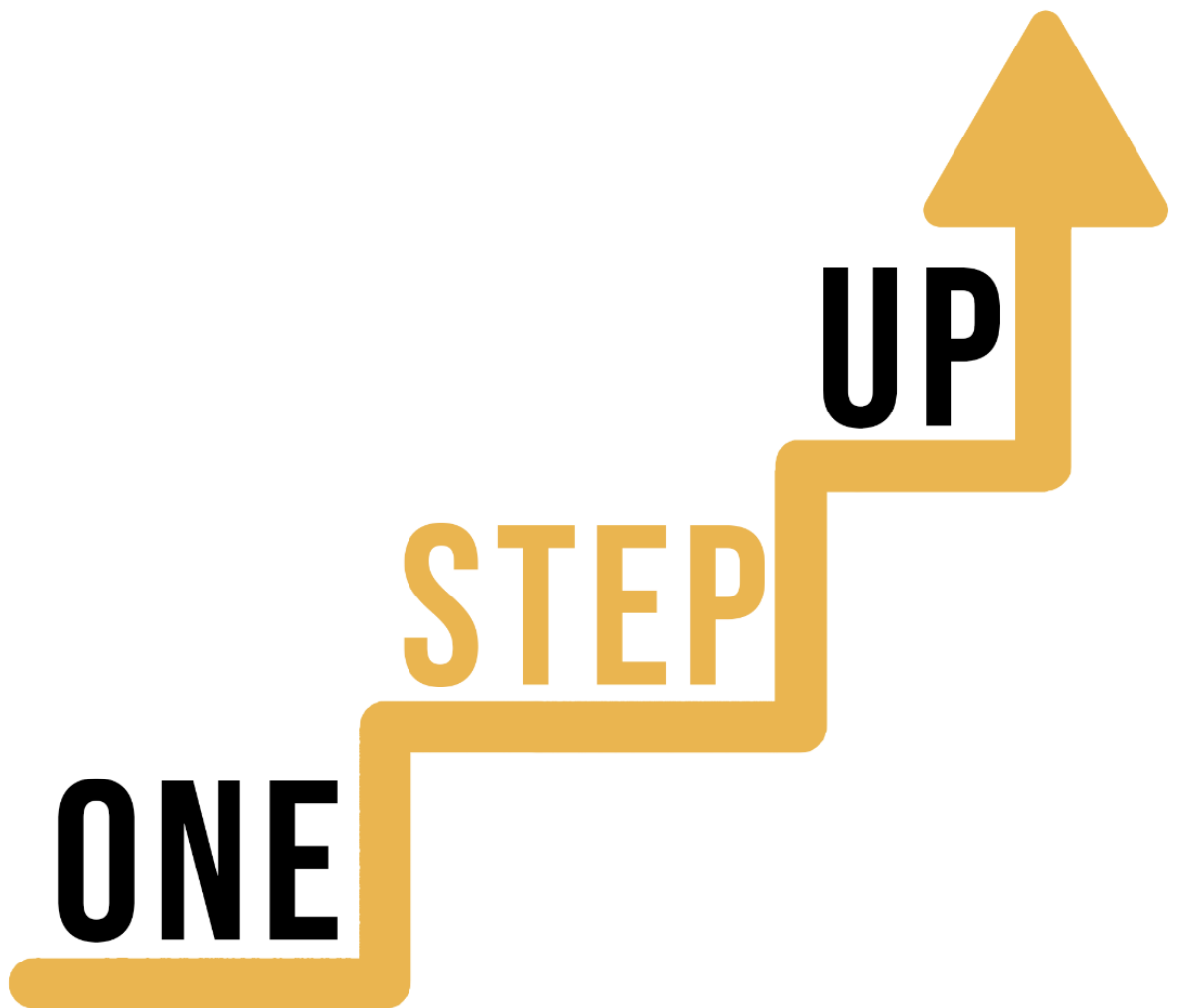
ONE

WHAT IS CITIZENSHIP?

Citizenship is the set of rights and duties to which the citizen or individual is subject in their relationship with the society in which they live. The word "citizenship" is derived from the Latin "civitas" which means "city". Therefore, the basis for citizenship is that the citizen be a part of an established community.

Citizenship entails obligations that must be met by the citizen in order for that person to live in harmony with the rest of society. The idea of citizenship is connected to the law, particularly in terms of political rights without which a person cannot interfere with state affairs and which permit a person to participate directly or indirectly in the government and subsequent administration through direct voting to elect or to compete on public charges indirectly.

WHAT IS CITIZENSHIP COMPETENCE ?

Citizenship competence is the ability to act as a responsible citizen and to participate fully in civic and social life, based on an understanding of social, economic, legal and political concepts and structures, changing the world conditions and sustainable development. There are four descriptors of this competence:

Take part in community activities and contribute to conflict resolution through dialogue in a way that respects democratic procedures, human rights, cultural diversity, gender equality, social cohesion and sustainable development.

Understands the relationships between human actions and our surroundings and begins to adopt sustainable habits to contribute to the conservation of biodiversity.

Discusses values and current ethical issues and respects differences between cultures and ideologies, rejects prejudices and stereotypes.

Understands the most relevant historical and social facts relative to your identity and culture, reflects on norms for living together.

WHAT IS THE LINK BETWEEN CITIZENSHIP AND DIGITAL AND SOCIAL DISCIPLINES?

The link between Citizenship and Digital and Social disciplines is called "Digital Citizenship". A digital citizen is defined by the Council of Europe as someone who, through the development of a broad range of competences, is able to actively, positively and responsibly engage in both on and offline communities, whether local, national or global.

The Council of Europe states that "*digital citizenship and engagement involves a wide range of activities, from creating, consuming, sharing, playing and socialising, to investigating, communicating, learning and working. Competent digital citizens are able to respond to new and everyday challenges related to learning, work, employability, leisure, inclusion and participation in society, respecting human rights and intercultural differences*".

Therefore, you can build your Citizenship competence through Digital and Social disciplines by being invested on Internet and Social media.

CASE STUDY

EUcraft is a digital simulation game created by the European Union. The aim is to negotiate and reach an agreement within the Council of the EU.

Comment: The Council of the EU also called the Council is a European Institution. It's one of the two legislative bodies and together with the European Parliament serves to amend and approve or veto the proposals of the European Commission. This institution is purely intergovernmental composed of the 27 national ministers of the Member States. Depending on the topics discussed the Ministers will change. For example if this is a proposal about fishing quotas that needs to be discussed, it will be the 27 national Ministers of Agriculture that will negotiate the proposals.

Europa building, Brussels, Belgium

So in this game you play a national minister and discover the EU decision-making process by negotiating on real issues that are close to your heart. You can negotiate on a universal charger for all devices, the transition to electric cars and greener buildings or the ban of single-use plastics.

This game helps develop digital skills including writing online, connecting to a device, creating an account, using IT tools. At the same time you will develop your citizenship competence. By being in the shoes of a Minister of the country of your choice, you can see the difficulty of the decision-making process, learning more about the European Union, discussing the different current policies and learning to form your own point of view on the issue. Finally, it will give you the essential tools in order to be invested in community life.

To learn more about this program, check out the website. You can also download the game on App Store or Google Play.

Q. What issues do the EUcraft game aim to address?

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Q. Would you like to take part in this kind of game to develop citizenship competence and being an active citizen?

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Q. Can you think of any social media and digital tools that you enjoy that incorporate citizenship skills?

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LEARNING ACTIVITY

Transversal Theme	Digital and Social disciplines
Activity Title	Supporting a Petition addressed at the European Parliament
Type of resource	**Learning Activity**

Photo	# The Right to Petition PETITION PETITION PETITION *European Parliament, PETI.*

Duration of Activity (in minutes)	30-40 minutes	**Learning Outcome**	• Developing citizenship competence through digital and social disciplines • Learning about petition rights • Being an active citizen • Developing digital skills and social media skills.
Aim of activity	This activity aims to build your citizenship skills through the topic of Digital and social media.		
Materials Required for Activity	• Computer or mobile phone • Internet connection • Having an interest in something (animal welfare, climate change, women's rights…)		
Step-by-step instructions	**Instructions:** **Step 1**: Take your laptop or mobile phone. Go on the internet and search "Petition European Parliament". The website is this one: https://www.europarl.europa.eu/petitions/en/home **Step 2:** You need to create a user account on this portal in order to be able to submit and support petitions and receive information about them.		

	Step 3: Search for the petition you want to support either by using the "Find a petition" form or the quick search bar located on the header of the Portal. You can click directly on this link: https://www.europarl.europa.eu/petitions/en/show-petitions
	Step 4: Search for a relevant keyword. For example, if you want to support animal welfare, search for "animal welfare".
	Step 5: If you agree with a petition, you can support it by clicking on "support the petition" at the bottom of the page.
	Step 6: You may withdraw your support for a petition at any time, as long as it is open. If you do so, you will not be able to support the same petition again.
	Step 7: Now, you can consider yourself as an active citizen that is invested in their community by supporting petitions that are close to your heart and beliefs.

ADDITIONAL READING OR STUDY MATERIALS

Congratulations, you have reached this point and completed your self-reflection activities related to Digital and Social disciplines. What comes next? If you would like to learn more about the topics you have covered so far in this lesson, we have prepared the following additional reading materials for you. This section presents some links to extra materials and videos that we have found online that we think will help you to take the next step in developing your knowledge.

Resource Title:	United Citizens of Europe Podcast
Topic Addresses:	Inclusive Europe : Different Stories On Different Topics
Introduction to the resource:	This additional material is a compilation of podcasts about Europe and European citizens. This audio tries to bring people together. This resource is talking about European citizens, their stories, their successes, European NGOs to help improve Europe.

What will you get from using this resource?	By using this resource you will learn: ● Many different stories on European citizen ● Politics in Europe and in Member States ● Effective activism that come from social media ● Different social problems in Europe ● Decision-making process in the EU. ● EU citizenship and feeling like an European
Link to resource:	https://open.spotify.com/show/4YMl3VZsXHAtAZixlJZdpf

Resource Title:	We The People
Topic Addresses:	Active Citizenship
Introduction to the resource:	This additional material presents a well-explained video that explores active citizenship. Indeed, in the form of a short film, this video sends a strong message on how to actively participate in the life of society. A young woman finds her voice building community and making change.
What will you get from using this resource?	This link provides additional information on how digital disciplines and social media can help you develop citizenship competence. By watching this video you will learn: ● How to be an active citizen and how can participate in the daily life of your community ● What is active citizenship ● How social media and more generally digital can help you becoming an active citizen
Link to resource:	https://www.youtube.com/watch?v=C3IRW4zH18A

ONE STEP UP